Applied only for .NET Framework 4.0

1.) Add Reference to your project.

2.) Add Reference the Window\_Animation.dll, GunaUI.dll and GunaUI2.dll

2.) Browse and choose the Window\_Custom\_Notification\_v2.dll to your project solution.

3.) Add this line of code in your Form. using Window\_Custom\_Notification\_v2;

4.) Choose type of Alert Notification you want.

(5) CUSTOM Alert Dialog Notification:

1.) Alert\_Notification.Success(“Your Dialog Message”);

2.) Alert\_Notification.Error(“Your Dialog Message”);

3.) Alert\_Notification.Warning(“Your Dialog Message”);

4.) Alert\_Notification.Info(“Your Dialog Message”);

5.) Alert\_Notification.Info\_YesNo(“Your Dialog Message”);

